

Application

This wall luminaire has a symmetric light distribution on one side and an asymmetric light distribution on the other side. The symmetric light distribution can be used to illuminate façade and wall surfaces, with the installation surface also acting as the reflection surface. The asymmetric light distribution can be used to illuminate ceiling or ground surfaces in front of the mounting surface.

Materials

Clear safety glass
Marine grade, copper free (≤0.3% copper content) A360.0 aluminum alloy
High temperature silicone gasket
Mechanically captive stainless steel fasteners
Silicone applied robotically to casting, plasma treated for increased adhesion
Galvanized zinc-plated mounting bracket
Pure anodized aluminum reflector

NRTL listed to North American Standards, suitable for wet locations
Protection class IP 65

Weight: 10.6 lbs.

Electrical

Operating voltage 120-277V AC
Minimum start temperature -30° C
LED module wattage 35.8 W
System wattage 46.0 W
Controllability 0-10V dimmable
Color rendering index Ra > 90
Luminaire lumens 4838 lm
LED service life (L70) 60000 hrs

LED color temperature

4000K (K4)
3500K (K35)
3000K (K3)
2700K (K27)

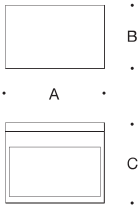
BEGA can supply you with suitable LED replacement modules for up to 20 years after the purchase of LED luminaires - see website for details

Finish

All BEGA standard finishes are matte, textured powder coat with minimum 3 mil thickness. BEGA Unidure® finish provides superior fade protection in Black, Bronze, and Silver. BEGA standard White is a super durable polyester powder. Optionally available RAL, custom, and premium colors provided in polyester powder and/or liquid paint.

Available colors

Black (BLK) Bronze (BRZ)
Silver (SLV) White (WHT)
Natural Bronze (NTB) RAL:
CUS:



Wall washer · Symmetric upward · Asymmetric downward

	LED	A	B	C
B33394	35.8W	9 ³ / ₄	6 ¹ / ₄	7 ³ / ₄

Type:

BEGA Product:

Project:

Modified:

Available options

CUS Custom finish
MGU Marine grade undercoat
NTB Natural bronze (premium finish)
RAL RAL Classic, matte finish

